



## Queen of Breeze



**Trigger:** If you roll a 4.

**Action:** You may move a second token 4 spaces as well.

*(If you score and land on a Rosette, you do not roll again)*



## King's Cavalry

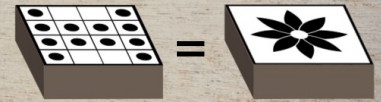


**Trigger:** If you move a token from the Throne (*with a roll*).

**Action:** You may move 2 extra spaces.



## Ibbi-sin's Throne

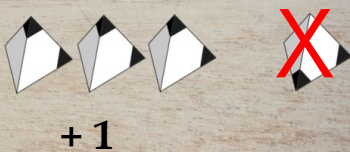


**Effect:** The Throne behaves as a second Black Rosette for you.

*(You are safe from all attacks and may roll again)*



## The Wheel



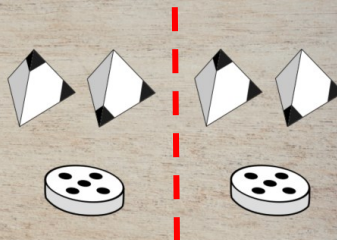
+ 1

**Effect:** You may use one fewer die to roll (3 dice instead of 4).

If you do, add 1 to your roll.



## Split Sling



**Trigger:** If you roll a 2.

**Action:** You may move up to 2 tokens 1 space each instead.

*(If you score and land on a Rosette, you do not roll again)*



## Su-en's Boon

Opponent's roll:



Your next roll:



**Trigger:** If the opponent rolls a 0 or 4.

**Action:** You may treat your next roll as a 4.  
*(you must decide before you roll)*



